

HDClick

COLLABORATORS

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|---------------|---------------------------|------------------|------------------|
| | <i>TITLE :</i> HDClick | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | February 2, 2023 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

HDClick

1.1 HDClick Dokumentation

· H D - C L I C K ·

V e r s i o n 2 . 7

© 1993/94 by
Claude Müller

HDClick is SHAREWARE !

Use of HDClick
What is HDClick

Copyright
Copyrights...

Important!
Using the version with disturbing-requestor

Disclaimer
Who may distribute HDClick

Registration
How to get registered

Many thanks to...
Credits

New in V2.7
New functions of this version

Future Versions
Some ideas for later versions

Documentation

How to start HDClick
From CLI and Workbench

The Main-Screen
General Infos

Small
The Small-Window / AppWindow

Iconify
The Iconify-Function

EDIT
How to edit Gadgets

Preferences
HDClick Preferences

Programmstart-Mode

----- Appendix

Tips, frequent questions, Error-messages, examples...
- 6.Jan.94 -

1.2 claude

Here's my address.

Claude Müller
Auf den Hallen 32
CH-4104 Oberwil (BL)
SWITZERLAND

Fidonet: Claude Mueller 2:301/707.6
CHAmernet: Claude Mueller 44:8010/101.6
Zerberus: CLAUDE.MUELLER@LINK-CH1.ZER
Internet: claudem@link-ch1.comlink.de
UUnet: uunet!cbmvax!cbmehq!cbmswi!augsl!amigch!Claude_Mueller
Tel: ++41 (0) 61 4013469
CH-VTX: 0614012117
TELEX: 333163+ (VTLX CH) (Begin Text with "0614012117+")

1.3 Was ist Shareware ?

----- What is Shareware

When program is Shareware, this means that the author wants you to test his program and that you can distribute it.

If you like the program, you can keep it and must pay the Shareware-fee for it. If you DON'T pay, you have no right to use the program and you are doing the same if you would use a copy of a commercial program, in other words, it's illegal. See also Using the version with disturbing-requestor" link Stoorreq}.

How to register, to pay the Shareware-fee and therewith to use HDClick legally, read the text

Register-Info

.

1.4 Use of HDClick

Use of HDClick:

HDClick is a program-selector/HD-menu. With HDClick, programs can be started very easy by selecting gadgets with your mouse. You can choose between a Screen or only a small window on the Workbench.

HDClick also has an AppIcon and AppWindow-function that make it possible to easily view pictures, texts or decrunch files by dragging Icons on the AppIcon/AppWindow.

1.5 Using the version with disturbing-requestor

Using the version with disturbing-requestor

Because people usually don't "like" to pay, there is a disturbing requestor to remind them to do so.

YOU HAVE *NO* RIGHT TO LEAVE OUT PAYING THE SHAREWARE-FEE BY USING THE UNREGISTERED VERSION WITH THE DISTURBING-REQUESTER !

The unregistered version with the disturbing-requester is also Shareware. Shareware-payees get the version without requester only as a "present" because of their fairness.

1.6 copyright

Copyright:

HDClick is

Shareware.

. If you like it, please pay the Shareware fee of...

| | |
|------------------|------------|
| (US Dollar) | US\$. 20.- |
| (UK Pounds) | UK£. 10.- |
| (Swiss Frans) | SFr. 20.- |
| (Deutsche Mark) | DM. 25.- |

(or appropriate amount in other currency)

...to the

author

.

If you know that the postage is very high, please send me enough money for it. If you want you can pay me more than the amounts listed above of course !

If you want to register, read the textfile

Registration

.

HDClick may be freely copied, as long as this documentation and the program itself are left intact and are distributed together, with the following exeptions:

HDClick MAY NOT BE USED OR COPIED COMMERCIALY without a WRITTEN AUTHORITY OF THE AUTHOR. No profit should be made out of HDClick.

HDClick may only be taken into A PD-SERIES OR SIMILAR if the author has been informed.

The author takes no responsibility for any damage created using HDClick.

HDClick is

Shareware.

If you like this program and/or if you use it often you should read the text "Copyright".

HDClick is Copyright by

Claude Müller

, all rights are reserved to

the author.

1.7 vertrieb

DISCLAIMER

This disk may only cost the price of a disk plus a small copy-fee. If you pay more than that you have been cheated and you should search an other PD-Source. See also under

Copyright

.

1.8 Many Thanks to

Many thanks to

Rolf Boehme, M.Balzer, Jürgen Kohrmeyer and many other "Z-Netz-lers" that answered my questions.

Alain Wyss, Matthias Scherrer and Lothar Mai for testing HDClick for bugs and who gave me lots of programming-help.

Josef Egloff for Pointer-help.

Bill Stanton; without him, perhaps "Small" wouldn't exist anymore...

The points of the AmigaMagicBox for their psychical support :-)

Jan Van den Baard for his program GadToolsBox.

Matthias Wehrli for testing and for using his computer with an MMU.

The >100 Shareware-payees; without them, this version wouldn't exist.

1.9 register

Thanks for your interest in HDClick. If you like the program and ↔
you use
it often, you have to pay me the Shareware-Fee.

If you think that paying Shareware to a foreign country is not safe, you're wrong ! I always write back, it doesn't matter where you live, England (you can register directly to England!) the USA, Canada, Asia, Africa, Australia... anywhere ! I like having payees from other parts of the world. Money also is NO problem. You can send cash in ANY currency, but because this may not be safe, try to pay in a different way. As you will read in this text, there are safe methods to pay.

You register it like this:

>>>> Print out the file "Register" and fill it out <<<<

1. Pay the Shareware-Fee (see below) with one of following possibilities.

The fee is...

(US Dollar) US\$. 20.-

(UK Pounds) UK£. 10.-

(Swiss Franks) SFr. 20.-
(Deutsche Mark) DM. 25.-

(or appropriate amount in other currency)

Of course, you can also pay more than this, the author is happy to receive any money...

You can pay like this:

Cash

Postal Order

Cheque

Bank-Transfer

2. You write a letter and include a DISK which is filled for

!! F R E E !!

with PD-Programs. Of course with the latest version of HDClick without disturbing Requestor and no waiting-time.

Registered users are informed as soon as a new version of HDClick has been programmed. The Updates are free (not included: Disk and Porto)

3. You should read the following, I'm interested in the informations !

- If possible, simply print out the file "Register" and fill it out.
- DONT FORGET TO SEND A DISK ! (or pay more than 20\$)
- Tell me, which version of HDClick you have got (important when you have questions).
- Tell me from where you have got HDClick (PD-Series, BBS...)
- Tell me which Kickstart/OS-Version (2.X, 3.X) you have got
- If you have problems with HDClick, also send me your Startup-sequence and User-Startup.
- Don't forget to give me your address !

4. You wait for my answer. Normally, I answer the same week, but because I am a student, I've got many holidays and can be unavailable for some weeks.

All countries except Great Britain:

Here's my address:

Claude Müller
Auf den Hallen 32
CH-4104 Oberwil (BL)
SCHWEIZ

Users in Great Britain

There are two registration-sites in GB ! You can choose between the following:

If you choose KEW=II Software, only pay £15 and don't send a disk, you will get one with the newest version on it AND a printed DOCUMENTATION !

KEW=II Software
P.O.Box 672
South Croydon
Surrey CR2 9YS
England

Tel: 081 6571617

If you choose W.H.Stanton, send £10 and an empty disk on which will be copied the newest version. (Documentation available for £5 extra.)

W.H. Stanton
11, Jameson Court
St. Albans
Herts. AL1 3QA
England

Tel: 0727 830882

Both will give me your address to send you update-informations.

E-Mail and my phone:

Fidonet: Claude Mueller 2:301/707.6
CHAmInet: Claude Mueller 44:8010/101.6
ZNETZ: CLAUDE.MUELLER@LINK-CH1.ZER
Internet: claude.mueller@link-ch1.comlink.de
UUnet: uunet!cbmvax!cbmehq!cbmswi!augsl!amigch!Claude_Mueller
Tel: ++41 (0) 61 4013469
CH-VTX: 0614012117
TELEX: 333163+ (VTLX CH) (Begin text with "0614012117+")

1.10 bar

- Cash: The most simple method. It has shown that cash can be put into the couvert with no troubles.

1.11 postanweisung

- Postal Order: Get Informations at the local postal office. Cheap and safe! Don't forget to make an INTERNATIONAL Postal-order

You really should try this method if you think it's not safe to do it with cash.

1.12 check

- Cheque: Expensive for you and in some cases even for me. Please use only Eurocheques or cheques drawn own the Swiss Bank corporation ("Schweizerischer Bankverein").

1.13 bankueberweisung

- Bank-Transfer: Transfer the money from your account on my swiss bank account:

Pay to: Schweiz. Bankverein, CH-4104 Oberwil BL
For: Claude Mueller,Auf den Hallen 32,
CH-4104 Oberwil, Switzerland.
account: 40-854-2
Reference-No.: 3 32332 16806

1.14 neu

New in Version 2.7

-> See the file "New" in this drawer.

New in Version 2.5

- "Only" works with OS2.0 or higher, (nearly) all Style-Guide-rules used.
 - EDIT was completely redesigned and is easier to use with e.g. AppEdit
 - More configurable
 - Colored gadgets
 - Selectable fonts
 - AppIcon, for Tools as Multiview from WB3.0
 - Small-Window-size and Font configurable
 - Small is an AppWindow so that Icons can be dragged on Gadgets. With this it's possible to view pictures, listen to samples or decrunch e.g. an
-

- LHA-File.
- All Screenmodes of WB2.X available
 - Any Hotkey can be used
 - Online-Help
 - More, try it !

1.15 versionen

Future Versions

I consider putting the following things in later HDClick-Versions:

- Colored texts
- Sound
- Passwords
- Locale.library will be used
- Filetype-recognition of the AppIcon
- AmigaGuide-Help
- Configfile-Creator
- ???

If you have any ideas, please tell me !

1.16 programmaufruf

How to start HDClick

```
Shell          "HDClick c=CONFIGFILE p=PREFSFILE h=HOTKEY"
-----          or          "HDClick"
```

You have to type the appropriate letter and the '=' followed by the file-name/hotkey. You should start HDClick from Workbench because not all of the settings can be used when starting it from Shell (e.g. own Screenmode).

"CONFIGFILE" = Path and Filename of the ASCII configuration-file. If no filename is given, HDClick looks for a file named 'HDConfig' in the actual drawer.

"PREFSFILE" = Path and Filename of the ASCII preferences-file. If no filename is given, HDClick looks for a file named 'HDCPrefs' in the actual drawer.

"HOTKEY" = Your own
 Hotkey
 in a form common in WB2.X, e.g. F10 or
 "LCOMMAND F1" or "rawkey HELP" (don't forget the ""'s).

If you have a three-button-mouse, the middle button can be used as a hotkey by specifying the following:
 HOTKEY="rawmouse midbutton mouse_middlepress". This functions only with Commodities/WB 2.1 or higher.

Example: "DH0:c/HDClick c=ENV:HDCCConfig p=dh0:s/HDCPrefs h=F10"

If the specified configfile was not found, a requester appears. You can now let HDClick create a new configfile with the filename named before. In the upper example, a file named "dh0:s/HDCCConfig" would be created.

HDClick 2.7 can be started with runback or runbackground. HDClick directs its output to NIL:. If a program which has been started from HDClick makes output, the output will not be shown.

Workbench

The easiest way to start HDClick is by putting it into the WBStartup-drawer on the boot-harddisk. It will be started automatically after each reset.

If HDClick is started from Workbench, it looks for a file named 'HDCCConfig' in the actual drawer. If "HDCCConfig" wasn't found, a requester appears. By clicking on the gadget "create", a configfile named "HDCCConfig" in the actual drawer will be created.

Here some informations about the settings possible in the
TOOLTYPES

. The

TOOLTYPES of HDClick can be edited by clicking on the Icon once and selecting "Information" from the Icons-menu of the Workbench.

1.17 tooltypes

The TOOLTYPES:

CONFIGFILE=Path:Directory/Name of the Configfile

PREFSFILE=Path:Directory/Name of the Prefsfile

HOTKEY=Hotkey in the described form, see
Shell

.

FONT=Choose between WB or TOPAZ. If you specify WB, the font from Workbench-Preferences will be taken. The font will be used only in windowtitles and gadgets.

SIZEX=Screen-width.

SIZEY=Screen-height.

POP If this word is in the TOOLTYPES, the Screen is defined as Popup. (Pops to front if a window is opened)

SHANGHAI Shanghai-Look for windows opened on the HDClick-Screen. I don't know what is special about this - does anyone know ?

DEFAULT Specify this word to let windows be opened on the HDClick-screen (always). Caution: If you want to iconify or quit you must close all windows.

DONOTWAIT So that Workbench doesn't wait for HDClick.

1.18 haupt-screen

The Main-Screen

When HDClick is started it looks for the config file. If found, it opens a screen with gadgets. The user can click on a gadget, and a user-defined program is started. Along the normal gadgets there's a QUIT-gadget to quit HDClick, a SMALL-Gadget for the Small-Version of HDClick, an APP-Gadget for iconifying to an APPIcon, and an

EDIT
-gadget (will be explained later).

HDClick requires the common libraries of WB2.X or higher, nothing else.

1.19 small

The SMALL-Window

HDClick2.7 not only works with a normal screen but with a mini-version also. You can get to this "Small"-Window by clicking on the "Small"-Gadget or by selecting SMALL for the HDClick program-start in the

Preferences

.

A small window will be opened on the Workbench Screen. Only one of the four Gadget-rows will be seen at a time. The same configfile will be used.

The Arrowgadgets

The Back-Gadget

The App-Window Function

1.20 pfeilgadgets

The Arrow-Gadgets:

With the Arrow-Gadgets you can switch between the four gadget-rows.

Depending on the window's width, a scroller is visible.

1.21 back-gadget

The Back-Gadget:

```
-----
With the Back-Gadget (the one with the 'B'), the Small-Window will be
closed and the
      HDClick-Mainscreen
will be opened.
```

If you press the right Mousebutton you'll get into the iconify-state which can be a window, an AppIcon or a Hotkey, see
 Prefs
 .

1.22 appwindow

The App-Window Function

The most important new function in the small-window! If you drag an Icon on a gadget of the small-window, the filename of the icon will be given to the program of the gadget. E.g. if you drag a picture on a gadget of a picture-viewer, the picture is shown. Examples:

Example 1:

```
Filename in the gadget:          "dh0:Utilities/Display"
The picture/icon dragged on it:  "dh0:Pictures/Auto.IFF"
```

HDClick executes "dh0:Utilities/Display dh0:Pictures/Auto.IFF". You'll see the picture.

Example 2:

```
Filename in the Gadget:          "c:LHA >"con:0/0////CLOSE" x"
The LHA-archive dragged on it:   "dh0:BBS/Term.lha"
```

The archive will be decrunched in the actual drawer.

You could make a row full of graphic-viewers, sample-players or text-viewers which will ease your work on Workbench, especially if there are the wrong entries in the icon's Tooltypes. You can also use files which have no icon by using "Show All" from Workbench.

1.23 iconify-funktion

----- The Iconify-Function -----

If the right mousebutton is pressed, the screen closes and a small window opens. You can get back to the main screen by pressing the right mousebutton while the window is activated. If a requester or a HDClick-Window like e.g. the EDIT-Window is opened, the Iconify-function doesn't work.

In the

HDClick Preferences

you can choose between the Iconify-Functions.

By pressing the right Mousebutton

- A window will be opened from which you can get back to the Mainscreen or Small-Window by pressing the right mousebutton.

- No window will be opened. You can get back to the Mainscreen or Small-Window by pressing the Hotkey specified in the

Tooltypes

. Default Hotkey is HELP.

- An

AppIcon

opened of course). You get back by double-clicking ↔ on the

AppIcon.

By pressing the key defined as HOTKEY (see 1.2) you get back to HDClick from whatever state HDClick is in (Iconify-Window, Screen in back, Small-Window in back, AppIcon).

1.24 edit-funktion

----- The EDIT-Function -----

Gadgets can be edited by clicking on the EDIT-Gadget. A large window opens (well, an accellerator wouldn't be bad...).

General/Passwords

The four column-titles

The Listview-Gadgets

The Text-Gadgets

The Programtype

The Programstart-Mode

The Look-Gadget

The Color-Gadget

The Fontlist-Gadget

The Font-Gadget

Copy/Swap/Delete

App-Edit

The Palette-Gadget

The Small-Gadget

The AppIcon-Gadget

The Preferences-Gadget

The Help-Gadget

Reload

Saving

The Save As Gadget

1.25 allgemeines

General

With TAB / Shift-TAB you get from one stringgadget to the next/last gadget.

Underscored letters mean that you can select the gadget by the underscored key also.

Passwords: The EDIT-Function and all the Gadgets can be protected
----- with a password. If NO Password should be checked, the entry in the Stringgadget must be EMPTY (no Spaces !). The Passwords can be max. 10 chars.

The Password-check offers no real protection, but a "non-freak" shouldn't be able to get to the appropriate program and most important, to the EDIT-Function (useful if the Computer is accessible by the public).

CAUTION: Don't forget your Passwords !
Remember the Case-Sensitivity !
When entering the Passwords, someone could read

them!

1.26 spalten-titel

The four Column-titles

Can be changed by entering the new titles and pressing return.

1.27 listen-gadget

The Listview-Gadgets

The four listview-gadgets represent the four gadget-columns. You can select the gadget to be edited in these lists or by using the "Select" gadget from which you can select the gadget directly from the main-screen.

1.28 text-gadget

The Text-gadgets

When a gadget is selected, it can be edited. The gadget-title and the Disk:Path/Name of the program to be started can be specified.

1.29 programmtyp

The Program-type

Now you choose the program-type-mode with the four small radio-buttons. You can choose

Normal: For executable programs

Batch: For Batchfiles, these are started with "Execute <file>".
(You don't have to specify the "execute")

NewShell: Also for Batchfiles. A Shell for the output is opened
("Newshell From <file>").

ARexx: For ARexx-Programs. These are started with "rx <file>".
Rx must be in a drawer which has been marked with "path"
(see DOS-Dokumentation).

1.30 programmstart-gadget

The Programstart-mode

Now you have to select the
programstart-mode
with the other
radio-buttons. If you choose "None", the gadget has (even if there's a
title and/or filename) no function. Use it to create "empty" gadgets.

1.31 darstellungs-gadget

The Look-Gadget

It's for viewing the look of the selected gadget. Sometimes, this gadget
is too small and the look is not the same as the real gadget (to large
fonts etc...)

1.32 farbauswahl-gadget

The Color-Gadget

With this, you can select the background color for the selected gadget.
Depending on the number of colors of the screen, the selection is smaller
or larger. [WB2.1 or higher users: I have no Informations on the new
AA-Screenmodes; it may happen that this gadget has too many entries].

1.33 schriften-listen-gadget

The Fontlist-Gadget

In this Listview-gadget you can select one of the six fonts for the
selected gadget.

1.34 schrift-gadget

The Font-Gadget

Here you can set one of the six fonts and their size. To do this, select
the font to be changed in the Fontlist-Gadget and then click on this
gadget. A Fontrequester appears where you can choose any font with any
size. If the size you want is not available, you can select it by specifying
the size manually in the stringgadget (Font-Scaling - doesn't look very
nice but saves disk space).

1.35 copyswapdelete-gadget

The Copy/Swap/Delete-Gadgets

With those gadgets you can Copy, Swap or Delete Gadgets. To do this:

Copy: Select the gadget to be copied - Copy - Select destination.

Swap: Select first gadget - Swap - Select second gadget.

Delete: Select the gadget to be deleted - Delete.

1.36 app-edit-gadget

The App-Edit Gadget

After pressing this gadget, an Appwindow is opened on Workbench. If you drag an Icon in this Window, the Path and Filename of this Icon will be given to the Filename of the selected Gadget. This is an alternative to the Filerequester-gadget.

1.37 farben-gadget

The Palette-Gadget

You can specify the screencolors for EACH configfile !

1.38 small-gadget

The Small-Gadget

Another window ist opened, where you can specify the X and Y-coordinates, height and width and the Font for the small-window.

1.39 appicon

The AppIcon-Gadget

Here, you can specify the X and Y-coordinates of the AppIcon. Also, you can specify a Launcher-Program. This can be a Graphic-Viewer, a decruncher or a text-viewer. The best tool for this is "MultiView" from WB3.0 which detects different filetypes (unfortunately, I don't own it). Important: The char @ must be used! The @ will be replaced by the filename of the Icon dragged onto the AppIcon. Example: "Dh0:Utilities/Display @"

1.40 preferences-gadget

The Preferences-Gadget

More Informations about this Window in (6) "Preferences".

1.41 hilfe-gadget

The Help-Gadget

This is the Online-Help. When this mode is activated, any gadget can be selected and the appropriate help-message will be displayed. To quit the help-mode, click onto the Help-Gadget again.

1.42 reload-gadget

The Reload-Gadget

This reloads the Configfile without asking. All changes will be lost.

1.43 speichern

Saving

All changes (also from Prefs, SmallPrefs and AppIconPrefs etc.) are saved. Two files are written:

1. The actual configfile with all Gadgets and Column-titles
2. A Preferences-file with global settings

1.44 speichernals-gadget

The Save As Gadget

You can save the Configfile with another name. With this, you can create new configfiles easily.

The

Preferences
are also saved, but to the place it was loaded from.

1.45 preferences

Preferences

By Clicking onto the "Prefs"-Gadget in the EDIT-Window, the Prefs are opened.

An Online-help is available ! You can end the modus by pressing on the Help-button again. "HDCHelp" must be in the actual drawer for this function.

HDClick-Startmode

Iconify mode

Window-coordinates

Color specifications

Screenmode

Screen-Appearance

1.46 startmodus

The HDClick-Startmode

Not to be confounded with the Program-startmode (Launch , Run etc.). Here you can specify in which form HDClick will be started:

- Normal: HDClick opens the Mainwindow
- Small: HDClick opens the Small-Window
- Iconify: HDClick opens the Iconify-Window

The changes get active as soon as HDClick is started again.

1.47 iconifymodus

(6.2) The HDClick-Iconify-mode

More Infos about the
Iconify-modes

.

If you press the right Mousebutton in the
Mainscreen
or
Small-Window

,
an Iconify-Window appears. This can be changed in this version of HDClick. You can chose between

- Window: The Iconify-Window opens

- AppIcon: The AppIcon is opened.
- Hotkey: No Window opens. HDClick is still in memory.

Back to the Mainscreen you get by pressing the key specified in the

TOOLTYPES

- . This is good for people who have too many Iconify Windows (inclusive clocks etc.) on their screen.

1.48 fenster-positionen

The Window-Coordinates

Here you can specify the X/Y coordinates of the
Iconify - Window
.

1.49 anzahlfarben

Color specifications

Here you can select how many colors the screen should have. Maximum is 16 colors.

1.50 screenmodus

The Screenmode

You can choose between WB Clone and Custom. If WB Clone is used, the HDClick Screen will use the settings in Workbench's Preferences, so it will have the same Size, Colors and Modes as the Workbench-Screen.
When you choose custom, you can select an own screenmode. You can do this by clicking on "Screenmode...". A window with a list of all available Screenmodes appears, of which you can select one.

1.51 screenaufbau

The Screen-Appearance

You can select how the Screen should appear:

- Normal: The Screen is opened immediately and the Gadget-drawing is visible.

- Hidden: The Gadgets are drawn in the background. After that, the Screen comes to the front.
- Scroll1&2: The Gadgets are drawn in the background. After that, the Screen scrolls up. Two speeds are available.

An Online-help is available ! You can end the modus by pressing on the Help-button again. "HDCHelp" must be in the actual drawer for this function.

1.52 programmstart-modus

----- Programmstart-Modus

Launch
Run
Execute
WBFront
Option
Menu

1.53 launch

Mode Launch:

In the mode Launch the program will be started normally and HDClick quits.

1.54 run

Mode Run:

In the mode Run, the program will be started with RUN. HDClick closes the screen and iconifies.

1.55 execute

Mode Execute:

In the mode Execute, the program will be started with RUN. The HDClick-screen stays open, other programs can be started by clicking on gadgets.

The Mode "Execute" has NOTHING to do with the CLI-command "Execute" which executes batchfiles.

1.56 wbf front

Mode WBFront:

With this mode, a program is started and the HDClick-Screen goes behind all other screens. By pressing the hotkey, the screen pops to the front again very fast. Use this mode instead of "Run" if you have enough Chipmemory.

1.57 menu

(7.4) Mode Menu:

In the mode Menu, a new configfile will be loaded after the gadget has been selected. All gadgets, titles and the Prefs-specifications will change to the entries specified in the new configfile. The filename of the configfile to load must stand at the same place as a Program-Filename.

Here an example for an entry for Gadget in the EDIT-Window:

```
Title: Graphic
Configfiles: Dh0:s/graphicconfig
Mode: Menu
```

After this gadget has been selected, the configfile "Dh0:s/GraphicConfig" will be loaded. All gadgets will now become new functions, declared in the new-loaded configfile ("GraphicConfig"). If the Configfile wasn't found after clicking on the Gadget, a requester appears. By selecting "Create New", a new configfile with the Filename specified before will be created. In the example above, the Configfile "Dh0:s/GraphicConfig" would be created.

With this function you have access on an unlimited number of configfiles. In a submenu there can be more submenus, the next can also have submenus and so on. You can get from each menu to all other menus, if the gadgets have been declared for that. See "Examples" for more details.

How to create a new Configfile

 The fastest way to do this is by using Save AS in the Edit
 -
 Window or copying an existing Configfile.

1.58 option

(7.6) Mode Option:

In the mode Option, a window opens:

The stringgadget:

The text which is typed in there will be received as an argument by the declared program. Example:

| | |
|--------------------------|---------------------------|
| Entry in the configfile: | Text in the stringgadget: |
| | |
| "dh0:c/Ed,Editor,o" | "dh0:s/startup-sequence" |
| _____ | _____ |

|
 Following will be executed:

|
 "dh0:c/Ed dh0:s/startup-sequence"

The editor "ed" loads the text-file "dh0:s/startup-sequence".

When one of the following gadgets is clicked on, the defined program will be started (see above) with one of the

Programstart-modes
 , depending on which gadget
 you click.

1.59 tips

Error-Messages, Questions, Tips...

C O N T E N T S

Questions on installation:

Questions on the HDClick-Start:

Questions on program-gadgets/programstarts:

Explanations of errors

Known bugs

Special examples for Configfiles

1.60 installation

Requirements

For using all of HDClick's functions, Workbench 2.X or higher must be correctly installed. HDClick should be started with a double-click from

Workbench

.

How can I change my User-Startup File ?

This question doesn't belong into this doc but in an AmigaDOS-Book. Because I am asked this sometimes, I explain it here. First, open a CLI or Shell. Now type the following: "SYS:c/ed SYS:s/User-startup". The Editor ED now loads the Startup-Sequence. Now you enter the following on the wished place: "SYS:HDClick SYS:s/HDCConfig". Now press the Esc-Button and X. ED now saves the changed file. For functioning correctly, the Program HDClick must be on SYS: (the Bootdisk/HD eg. df0: or dh0:) and the Configfile "HDCconfig" must be in SYS:S. If anything doesn't function after reboot... Don't panic and call me/write me...

1.61 start

Questions on the HDClick-Start

Configfile not found

HDClick doesn't look in S: for a configfile automatically. If a configfile exists not in the actual drawer, the configfile-drawer must be specified on the start of HDClick or on Menu-Changes. An Example: File HDCConfig in the Drawer dh0:s. HDClick must be started with "HDClick c=dh0:s/HDCConfig", if this was a Menu-Gadget the entry for it would be "Dh0:s/HDCConfig".

HDClick loads, nothing happens

If HDClick is started and no Screen/Window opens it could be because of the following. HDClick was started Iconified and the Iconify-Mode was set to "Hotkey". You can get to HDClick by pressing the Hotkey specified in the

TOOLTYPES

.

1.62 programm-gadgets

Questions on program-gadgets/programstarts

 Run more than one command/program with one gadget

If a program demands a CD, Assign or Stack-Change before its start, e.g. CD, Assign or Stack before starting a program, this is done with a batch-file. How to do this is mentioned in you Amiga-DOS manual, but here's an example.

Open the CLI/Shell and type the following: "Sys:c/ed s:AnyName". The Editor ED now creates the File "AnyName". Now enter the Path and Filenames of the programs you wish to start line by line (one line per program) and press Esc, then X for saving. Now run HDClick, go to the EDIT-Mode and click on an empty gadget. Click on "Filerequester" and select the file "s:AnyName".

In the Stringgadget (of the
 EDIT-Window
) there's the text
 "s:AnyName". You now have to set the
 Programtype-Mode
 to "Batch".

Now enter a Gadgettitle and a
 mode

(Launch, Run

Execute or Option) and click SAVE. After clicking on this new Gadget, all the programs listed in the batchfile will be started one after the other.

This process will be easier in future HDClick-Versions.

A gadget is selected - nothing happens

If nothing happens, this can have several causes:

The Gadget has no Mode (Mode "None"). Change it with the EDIT-Function.
 The program was not found or it was run incorrect. Error-Messages will not be visible because HDClick sends the output to NIL:. The Program "Snoopdos" by Eddy Carroll helps by searching for errors.

1.63 fehler

Explanation of Errors

| Error: ----- | What to do: ----- |
|--|--|
| - Crash/Guru | - Make a reset and report this bug if it happens all the times. |
| - Crash/Guru after loading a new Configfile or directly after starting HDClick | - Don't use Commas (,) in File-names or Gadgettitles !!! |
| - Text is longer than the gadget, font . To clean | - Choose smaller the screen, press right mouse-button to get into the iconify-mode. |
| - "Error while saving"-Message appears. | - The file couldn't be saved. (DOS-Error) |
| - "Configfile not found" | - The configfile doesn't exist or the appropriate entry is wrong. The Configfile was not found by DOS. |

1.64 bugs

Known bugs

- HDclick can be started more than once, this can lead to problems with the Hotkey. Unfortunately, I can't get this stupid CX-UNIQUE Message...
- HDClick doesn't crash on my computer, but some programs run on my computer which crash on others... I didn't have lots of possibilities to test HDClick with Enforcer, so there could be some hidden bugs left.
- If you use WB2.1 or higher, the Palette-Gadget can have too many entries. Because I haven't got a list of the screenmodes, I can't check this. (I should be a Developer...)
- There are some bytes which are not given back after finishing HDClick... Mungwall doesn't say anything, but... Well , I haven't found those bytes yet...

1.65 spezial-beispiele

Special examples

Here a few examples for entries in the configfile.

```
(P=Program,T=GadgetTitle, M=
      Mode
      , Y=ProgType)
```

```
P=Graphic/Paint
T=Photolab
M=Option
Y=Normal
```

-> First, the requester with stringgadget appears. If one of the three gadgets is selected, the program "paint" starts. It will display the picture typed into the stringgadget (for example: "pictures/pic").
Gadgettitle: "Photolab".

```
P=dh0:s/HDCConfig
T=Reload Config
M=Menue
Y=Normal
```

-> Reloads the Configfile

```
P=
T=Execute Command
M=Option
Y=Normal
```

[P has no entry]

-> A special but very useful example. After this gadget was selected, the following happens: The Requester opens. Now, type a filename of a program you want to be started into the stringgadget. After clicking on one of the three mode-gadgets (Launch,Run,Execute), the text in the stringgadget is attached to the specified program-name in the configfile. In this case, there's no entry for a program, so the filename typed into the stringgadget will be executed.

The best is when you edit the example-configfiles in this drawer and enter your own data.